

Experience

2003—present

Calamari Press, NYC/Nairobi/Rome

Founding publisher & editor. Responsible for all aspects of literary/art book publication including acquisition, editorial, layout & design, promotion & website development. Catalog includes the *3rd bed* imprint, *Sleepingfish* magazine, titles by established authors including David Ohle & Gary Lutz & first books by Blake Butler, Miranda Mellis, Robert Lopez & Peter Markus, as well as 10 self-authored or collaborative books.

2010—2012

Freelance/self-employed editor, writer, designer & artist, Rome, Italy

- Continued operations of *Calamari Press* from Rome, including conversion to digital books & publication of 2 new titles by Italian writers/authors.
- Launched 2 self-authored/anonymous art books & exhibited work in 3 galleries in Italy.
- Designed covers & books for other presses.
- Published 2 online issues of *Sleepingfish*.
- Blogged on *5cense.com* & other literary/cultural sites.

2009

Scholastic, NY, NY

Web Producer. Managed the production of educational microsites for sponsors of Scholastic.com.

2008—2009

The MDG Centre, Nairobi, Kenya

Freelance Web Developer. Created & maintained the MDGCentre.org website.

2008

Millennium Promise, NY, NY

Web Content Manager responsible for all aspects of digital media creation & management, including a complete redesign of website. Doubled site traffic during my tenure.

2007—2008

Heavy.com, NY, NY

Senior Product Developer for user-uploaded video/social networking site. Developed new applications & features, including a redesign of the homepage.

2004—2007

Freelance information architecture, design, web production & writing. Clients included:

- *BMG/Columbia House* (10/26 to 5/07)—gathered business requirements from stakeholders, developed wireframes, specs, site maps & flows, and worked with IT to facilitate production.
- *MTVN/Comedy Central* digital media group (12/05 to 10/06)—managed scheduling, resource allocation & technical implementation of multiple web development projects.
- *The Princeton Review & Triumph Learning* (3/2004 to 12/2005)—developed & wrote online & print assessment materials in K-12 education.
- *Sony BMG* (7/05 to 9/05)—wrote technical architecture documents for digital media delivery systems.

2001—2004

Napster/pressplay, NY, NY

IA/Producer for *pressplay* & Napster digital music services.

- Managed all aspects of digital content production with an emphasis on design & copy.
- Tracked & reported on status of deliverables against production schedules.
- Served as a liaison between business development, marketing, operations & programming teams to acquire & document requirements, turn them into design wireframes & specifications, coordinate art mock-ups & technical development, and shepherd projects through to completion.

2000—2001

Universal Music Group, NY, NY

IA/Technical Writer for Universal Music online music division. Documented all aspects of the digital music production & download system.

1999—2000

Bell + Howell, Tucson, AZ

IA/Technical Writer for company developing mail processing systems.

1997—1998

Opus 2 Revenue Technologies, Inc. Portsmouth, NH

Programmer/Technical Writer for company developing hotel yield management software.

1991—1994

University of Arizona, Tucson, AZ

Teaching Assistant for undergraduate physics labs. **Research Assistant** in the development of an astrometric solar telescope (SCLERA). Also worked as a **Tutor/Mentor** for the Office of Minority Student Affairs.

Education

University of Arizona, *Masters in Physics*, May 1994

University of California at Santa Cruz, *Bachelor of Arts in Computational Mathematics*, June 1990

Other Skills & Interests

- Strong computer skills on a variety of platforms using many different applications.
- Semi-fluent in Spanish (lived & worked in Mexico for 5+ years) & Italian & some French.